# Meeting Minutes

|  |  |  |  |
| --- | --- | --- | --- |
| **Meeting Title: Use Case Review** |  | **Meeting #: 3** |  |

|  |  |
| --- | --- |
| **Date & Location:** | **07/02/19 0G.034** |
| **Attendees:** | **Barbara Murtland, Tim Lewis, Colette Casey, David Kennedy, Ismael Florit** |
| **Apologies:** | **NA** |
| **Absent:** | **NA** |

Moderator: Colette Casey

Scribe: Ismael Florit

Agenda Items:

|  |
| --- |
| **#1:** Review ‘Requirement Definition’ Guide |
| **Summary of Discussion:**  **CC:** Expresses worry with using the project specification as a definition guide.  **TL, DK:** Suggest confirming with Ian whether a separate document needs to be produced.  **The team agreed to proceed.** |
| **Action Points:**   * Clarify the nature of the ‘Requirement Definition’ document in a lecture. |

|  |
| --- |
| **#2:** Game guide |
| **Summary of Discussion:**  **BM:** Suggested that a “manual” of user instructions on how to play the game would be of benefit.  **TL:** Offered to take charge of producing such guide.  **TL:** Suggested using the guide as a way of reviewing *key verbs* and *nouns* that appear; In doing so the uses cases and diagrams can then be reinforced.  **The team agreed to proceed.** |
| **Action Points: *(continued from #2: Game guide)***   * **TL** to produce a game guide. * Guide to be reviewed and agreed by team in next meeting. (11/2/19) |

|  |
| --- |
| **#3: Use Case Descriptions** |
| **Summary of Discussion:**  **CC:** Suggested that we look at all cases in preparation for next meeting.  **BM, DK, IF:** Expressed worry in the latter approach with regards to time and efficiency.  **BM, DK:** Suggested cases to be equally divided within the team.  **IF:** Suggested to look at one during the meeting with a view to standardise them and aim to have all cases completed by Monday as per the Gantt Chart.  **CC:** Suggested we use slide 18 from the Chapter 4 lecture slides as a template and way of standardising.  **The team agreed to do so.** |
| **Action Points:**   * The following use cases were defined and assigned:   + - [Starts game] **BM**     - [Takes turn] **BM**       * Main flow: Rolls dice         + Alternative: Purchases startup         + Alternative: Pays Licence Fee   Alternative: Declares bankruptcy   * + - * + Alternative: Lands on Runway     - [Purchases startup] **CC**     - [Pays Licence Fee] **CC**     - [Declares bankruptcy] **IF**     - [Lands on Runway] **DK**     - [Views menu] **DK**       * Main flow: Views options         + Alternative: Ends Turn         + Alternative: Hires Staff         + Alternative: Terminates Game         + Alternative: Views Rules     - [Ends turn] **TL**     - [Hires Staff] **DK**     - [Terminates Game] **TL**     - [Views Rules] **IF** * All members of the team to look, review and edit use case descriptions for the next meeting (11/2/19). |

|  |
| --- |
| **#4: Use Case Descriptions** |
| **Summary of Discussion:**  **CC:** Suggested that we look at all cases in preparation for next meeting.  **BM, DK, IF:** Expressed worry in the latter approach with regards to time and efficiency.  **BM, DK:** Suggested cases to be equally divided within the team.  **IF:** Suggested to look at one during the meeting with a view to standardise them and aim to have all cases completed by Monday as per the Gantt Chart.  **The team agreed to do so.** |
| **Action Points:**   * All members of the team to look, review and edit use case descriptions for the next meeting (11/2/19). |

**Other Business:**

|  |
| --- |
| **#1: Class Diagrams Drafting** |
| **Summary of Discussion:**  **IF:** Raised the point on whether it’s worth drafting class diagrams whilst revising use cases.  **DK, TL, BM:** Suggested it better to focus on the use cases before proceeding with class diagrams. |
| **Action Points:**   * N/A |